

## Overview of Proportional Reasoning and Multiplicative Thinking

	Found- ation	Lower Primary	Middle Primary	Upper Primary	Lower Secondary	Middle Secondary	
Fractions		<ul style="list-style-type: none"> <li>• identify halves and quarters of an object</li> </ul>	<ul style="list-style-type: none"> <li>• make halves, thirds and quarters of objects and sets</li> </ul>	<ul style="list-style-type: none"> <li>• compare, add and subtract fractions using linear or area models</li> <li>• use equivalent fractions</li> <li>• use half &amp; quarter turns</li> </ul>	<ul style="list-style-type: none"> <li>• put fractions on number line</li> <li>• add, subtract and multiply fractions</li> <li>• link <math>\div 8</math> with <math>\times 1/8</math>, etc.</li> <li>• quantify chance</li> </ul>	<ul style="list-style-type: none"> <li>• divide by fractions</li> <li>• convert between fractions, decimals, ratios and percentages</li> <li>• use fractions for probabilities</li> </ul>	<ul style="list-style-type: none"> <li>• recognise rational numbers as a subset of the real numbers</li> <li>• decimal expansion of rational and irrational numbers</li> <li>• rationalise surd fractions</li> </ul>
Multiplication	<ul style="list-style-type: none"> <li>• skip count by 2s, 5s, 10s</li> </ul>	<ul style="list-style-type: none"> <li>• multiplication as repeated addition</li> </ul>	<ul style="list-style-type: none"> <li>• learn <math>\times</math> tables</li> <li>• build new facts from known facts and number properties</li> <li>• use array model</li> </ul>	<ul style="list-style-type: none"> <li>• multiply by single digits, tens, powers of ten</li> </ul>	<ul style="list-style-type: none"> <li>• multiplication as enlargement and reduction</li> <li>• units for area</li> </ul>	<ul style="list-style-type: none"> <li>• multiply by integers</li> </ul>	<ul style="list-style-type: none"> <li>• calculations with powers and exponents and scientific notation</li> </ul>
Division		<ul style="list-style-type: none"> <li>• recognise situations of partition and quotient division</li> </ul>	<ul style="list-style-type: none"> <li>• divide by single digit numbers using multiplication facts</li> </ul>	<ul style="list-style-type: none"> <li>• interpret remainders in context</li> <li>• divide by single digit numbers</li> </ul>	<ul style="list-style-type: none"> <li>• can't divide by zero</li> </ul>	<ul style="list-style-type: none"> <li>• divide by decimals and two digit whole numbers</li> </ul>	
Ratios				<ul style="list-style-type: none"> <li>• use ratios to describe relative sizes</li> <li>• equivalent ratios</li> </ul>	<ul style="list-style-type: none"> <li>• link ratios, fractions, decimals and percents</li> </ul>	<ul style="list-style-type: none"> <li>• solve ratio problems with any numbers</li> <li>• solve triangles with trigonometry</li> <li>• use similar triangles</li> </ul>	
Rates				<ul style="list-style-type: none"> <li>• use rates (e.g. speed) with whole numbers in problem contexts</li> </ul>	<ul style="list-style-type: none"> <li>• use more complex or abstract rates (e.g. L/100 km, slope)</li> </ul>	<ul style="list-style-type: none"> <li>• solve rate problems with any numbers in many contexts</li> </ul>	
Percentages				<ul style="list-style-type: none"> <li>• recognise percent as fraction out of 100</li> </ul>	<ul style="list-style-type: none"> <li>• estimate and calculate with percent</li> <li>• know common %</li> </ul>	<ul style="list-style-type: none"> <li>• solve problems involving markups, discounts, percent errors</li> <li>• to add percent is to multiply, e.g. +26% is <math>\times 1.26</math></li> </ul>	<ul style="list-style-type: none"> <li>• recognise constant % change as exponential</li> </ul>
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